JEAN-FRANCOIS JACQUES C.V.

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PROFILE

OBJECTIVE

I am seeking a junior position in a dynamic architectural firm.

SUMMARY

A year of experience in architectural offices, as well as multiple terms of work in graphic design, game design, and working on my own company's residential architectural projects. Entrepreneurial, creative, and efficient with time. At ease with multiple software, and quick to learn new tools and better workflows.

SOFTWARE

Revit2014, Autocad2013, Rhino5, Grasshopper, 3dsMax2012, Vray2.0, Autodesk Green Building Studio, Unreal UDK 2.5 // PhotoshopCS6, IllustratorCS6, IndesignCS6, DreamweaverCS6 // QuickBooks2012

EXPERIENCE

STUDIO MOUSSE OTTAWA, CANADA

Founder (summer 13 - present)

Incorporated Studio Mousse, an ad, architecture and multimedia firm.

- Delivered complete drawing set and revisions of 255 Ethel for *Metro Homes*.
- Conceived holistic marketing strategies and delivered on a range of physical and web collateral, including installations and playgrounds for *Académie de la Capitale*, *Neuro-Gym*, and *Clinique Neuro-Outaouais*.
- Completed facade designs and renders for Blueprint Ltd.

3DVC

OTTAWA, CANADA

3D Environment Artist/Modeller (summer 13)

Created online virtual environments using the *Unreal Engine* as part of the *3DVC* team.

- Responsible for the intial concept, the modelling, the texturing, as well as the basic game mechanics of multiple fantastical and architectural environments.
- My work reiventing the *Patterson Building*, as part of Carleton University's online platform, was featured on the developer's website, *Wagenisis.org*, as a monthly example of design excellence.

CARLETON UNIVERSITY ENGINEERING STREAM OTTAWA, CANADA

Computer Modelling Teaching Assistant (jan 11-may 11)

Taught Rhino3d and Revit to undergraduate students, marked assignments.

 Went beyond the usual role of a T.A., by helping the professor structure a new digital curriculum.

CARLETON UNIVERSITY GAME DESIGN STREAM OTTAWA, CANADA

Digital Research Assistant (summer 9, 10, 11)

Worked with Carleton University's Game Design Stream on research projects straddling gaming and generative architecture.

- Utilized Rhino-Grasshopper and XML to create morphological primitives.
- Concepted the larger classes and transformations that would organize this library.

MASSIMILLIANO FUKSAS

PARIS, FRANCE

Intern Architect (jan 09 - may 09)

Participated in the competition and pre-tender phase of public projects in the capacity of assistant project manager.

- Learned and applied Rhino-Grasshopper, and basic Rhino-Script on the job, to simplify the conception, modelling and costing of one of the most technically complex facades in france.
- Met with sub-contractors in order to create pre-tender documents.

LAMOUREUX ARCHITECTS MONTREAL, CANADA

Intern Architect (sept 08-dec 08)

Updated the plans and sections of individual RBC branches in compliance with those changes required by code and the bank's nationwide standardization.

- Translated technical documents
- Took on site measurements and updated CAD documents.

EDUCATION

CARLETON UNIVERSITY AZRIELI SCHOOL OF ARCHITECTURE AND URBANISM OTTAWA, CANADA

M.Arch Thesis with Distinction (sept 11 - june 13)

- Teaching Assistantship
- Nomination for University Medal

B.Arch with High Distinction (sept 05-june 10)

- Migrating Landscapes regional Finalist, 11/12
- Stantec Award Finalist 09/10
- Alumni Athletic Bursary 09/10
- Batawa Development Corporation Award, 09/10
- Gordon Robertson Scholarship, 06/07
- All Canadian Award, 05/06, 06/07
- Dean's List 05/06, 06/07, 09/10
- Carleton University Entrance Scholarship
- Varsity Waterpolo O.U.A. Silver 05, 06, 09, Gold 07

ÉCOLE SPÉCIALE D'ARCHITECTUREPARIS, FRANCE,

International Exchange (feb 08-june 08)

INTERESTS

VARSITY WATERPOLO AND VARSITY SWIMMING

I completed my undergrad in architecture while a member of both the Varsity Swim Team and the Varsity Waterpolo Team; earning multiple O.U.A. medals, All Canadian Awards, and spots on all-star provincial teams.

ARTS

Many of my artistic interests are reflected in the work that I have undertaken. I enjoy 3D modelling, digital painting with my overlarge wacom, web design, graphic design, blogging, and writing in general.

URBANISM

In late 2012, I joined the board of *Ottawa Urbanism*, an urban advocacy group of approximately 100 members intent on being a neutral, non-geopolitical third party to help inform citizens and mediate between NIMBY-ers and developers.

PORTFOLIO

WWW.JFJACQUES.COM